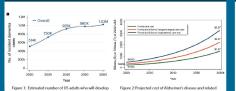
A Cost-Effective Hybrid Capacitive-Camera Eye Tracker for Diagnosing Neurodegenerative Diseases

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Introduction



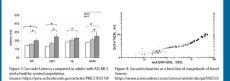
- Neurological conditions can greatly affect a patient's quality of life and pose significant challenges for healthcare systems
- · Early diagnosis can lead to more effective treatments and better results for patients Existing screening tests suffer from biases that prevent objective
- measurements of the patient's cognitive performance Eye tracking is a technology that has the potential to offer
- non-invasive objective measurements of a patient's neurological health through **analysis of eye movements**
- Most eye tracking devices are video-based, which means that they use cameras to record eye movements. However, to record high-speed eye movements, cameras are not practical, as high-speed cameras are very costly and inaccessible

Existing Solutions



- For clinical use, the eye tracking device must meet the required specifications to accurately track eye movements. These specifications are at least 0.1 degrees of precision and a 1000hz
- Camera-based eye trackers that use consumer grade cameras are affordable, but cannot meet the required refresh rate.
- Eve trackers that used specialized high speed cameras can meet the required refresh rate, but are significantly more expensive, with the cheapest devices costing over a \$1000.
- The hybrid device designed in this study meets the required specifications while only costing \$80 in components. The cost is much less due to the fusion of a cheap camera-based eye tracker with capacitive sensors that can provide high refresh rates.

Objectives



- 1000hz refresh rate: Saccades, which are rapid darting movements of the eye, need to be accurately recorded to gain insights into a person's neurological health. The smallest saccades only last for 25ms, so a 1kHz refresh rate is needed to accurately record their properties.
- **0.1 degrees of precision:** The smallest saccades induce 1 degree of eye rotation, so 0.1 degrees of precision is required to accurately track saccadic motion.
- Less than \$100 in cost: Eye tracking technology is most needed in communities that don't have access to medical professionals and brain imaging machines, so to maximize accessibility, cost must be

Proposal

- The study aims to develop a hybrid capacitive-camera eye tracker that meets the performance specifications required for clinical use as a tool to diagnose neurodegenerative disease.
- The proposed device will combine data from a low cost camera rding at 30fps with capacitive sensors that record at 1000hz
- A hybrid algorithm will be developed to combine both data streams
- while compensating for drifts in the reading or occlusions. By combining the spatial resolution of a low-cost camera with the temporal resolution of capacitive sensors, the hybrid device will approximate the same eye tracking performance as a regular high speed camera, but at a lower cost.

Methodology

FEM Simulation

- To simulate the precision of the capacitance sensing system, a **finite element method** (FEM) electromagnetic field simulation was conducted.
- The eyeball was modeled as a sphere with a radius of 12mm and the sensor as a square with a side length of 20mm.
- A 12.88fF change was simulated, correlating to a precision of **0.93**





Sensor Fabrication

- Laser-Induced Graphene (LIG) was chosen to create sensitive capacitive sensors because of its high electrical conductivity and surface area
- Polyimide film was heated up using a CO, laser to create the graphene sensor





Pupil Identification



To track the eye movements in the camera frame

- the PuRe pupil identification algorithm was
- to identify the elliptical pupil in the came frame. The algorithm also outputs a confidence score for the identified pupil.





Frame Construction

The first iteration of the device used a 3D printed pair of glasses as the base of the device. The frame was lightweight and easy to construct, but could not adjust to different face shapes, and could shift



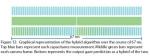
around, leading to inaccurate tracking. The second iteration of the device used the frame of an old VR headset. The frame provided foam padding and an adjustable size, allowing for a tight but comfortable fit on the user's head. A single 10ft USB 3.0 cable was used for all data

communication, with the camera and arduino microcontroller connected through a USB hub. The capacitive sensor was placed in a plastic enclosure to minimize parasitic capacitance.

Hybrid Algorithm

- The hybrid algorithm fuses 30hz data from the camera with **1000hz** data from the capacitive sensor to output a single gaze prediction. The algorithm runs once every millisecond and
- If a new camera frame is available and the confidence score is above a set threshold, use only the camera frame to make the gaze
- If a new camera frame is not available, take the change in pupil location measured by the capacitive sensors and add it onto the last obtained pupil location from the camera.

 $P(t) = F(t_o) + C(t) - C(t_o)$



Software Integration



- Two separate computers were used to implement the hybrid device. An **Arduino microcontroller** was used to read the capacitance measurements from the sensor chip and send the data over serial to an external laptop. The camera directly sent the recorded image frames to the laptop.
- On the laptop, two separate processes were ran at once. One process ran the pupil identification algorithm, while the other process ran the hybrid algorithm, outputting the final gaze

Prototype Validation

Research Trial

To measure the performance of the device a research trial was conducted with 10 volunteers (ages 16-60).



The trials began with a calibration screen, and then 3 tests were conducted to measure different eye metrics.

Benchmark Comparison

- During the research trial, a high speed camera was also recording the volunteer's eye movements. The high speed camera provided a benchmark to compare to the hybrid device. By comparing the recorded eye metrics from
- both devices, the validity of the hybrid device as a true replacement for high-speed camera eye trackers can be tested.
- The high speed camera was mounted to the table during the trial and recorded at 1000 fps.



Data Analysis

Cross-Sensor Calibration

- To allow for merging of the two sensor readings, a calibration procedure was conducted at the beginning of the trial. A **third-order polynomial regression model** was then fitted to establish a transformation function that converts raw capacitive sensor data into pupil coordinates that align with the camera's output.
- The pupil detection algorithm assigns a confidence score
- between 0.0 and 1.0 to each detected pupil location Calibration points where the confidence score was below
- 0.95 were discarded to prevent inaccurate data from affecting the model

- The difference between the true eye position and measured eye position was used to calculate the error. The error was averaged across all recorded points to find the average
- root mean square (RMS) of the angular distance between every recorded point during the fixation test was measured.
- For each recorded eye metric, the values were calculated using the technique established by (Pavisic et al., 2017).

Results

Specification	Horizontal (degrees)	Vertical (degrees)
Accuracy	0.5439 (0.2940)	0.6670 (0.4673)
Precision (RMS)	0.0812 (0.0345)	0.0889 (0.0395)



	Camera-Capacitive Eye Tracker	High Speed Camera	Percent Difference
Maximum fixation (ms)	2,807	2,821	-0.4963%
Number of Saccades	1.81	1.88	-3.7234%
Time to reach Target (ms)	298	302	-1.3245%
Pursuit gain	1.43	1.42	0.7042%

Table 3: Comparison of 4 different eye metrics as recorded by the hybrid desice and the high speed camera, as well as the percent difference.

Discussion

92% Reduction < 4% Deviation in Cost

Figure 20: Important findings from the study. Price reduction is compared to a \$1000 high speed camera, taken as a low-end estimate. <4% Deviation compared to a traditional high speed camera in all recorded metrics

- The precision and accuracy values are within the required ranges for tracking saccades, validating the potential of the device to serve as a
- tool for screening and diagnosing neurodegenerative diseases. There was a measurable difference in accuracy and precision between vertical and horizontal movements, mainly due to eyelashes and eye lids making the pupil difficult to locate when the pupil moves vertically. Adding **additional cameras** at different angles could help resolve this issue
- These results indicate that the hybrid device can serve as a **low-cost** replacement for expensive high-speed eye trackers without

Implementation

needing to download code. The app included a control panel for the user and a seperate screen where the stimulus is displayed. The app allows users to save the results from the test and then share with medical professionals over the internet, allowing for remote diagnosis





To allow the device to be easily manufactured and distributed, a fully 3D-printed version of the headset was designed. The design featured the same adjustable headstrap, but allowed for mass-manufacturing of the frame.



Conclusion

Summary of Findings

- By leveraging the **high spatial resolution** of cameras with the **high temporal resolution** of capacitive sensors, the developed hybrid eye tracker provides high speed eye tracking at a lower cost.
- In testing, the device measured eye metrics within 4% of the values recorded by a high speed camera, but with a **92**% reduction in cost.

Significance

Eye trackers have the potential to offer objective non-invasive measurements of a patient's neurological health, offering a significant advantage over traditional paper tests that can introduce biases and inconsistencies due to the need for a human examiner. The low cost of the hybrid device improves the accessibility of the technology

Future Work

The next steps for the device include running clinical trials, where patients with neurodegenerative disease are tested using the hybrid device and the results are then compared to traditional cognitive tests.